

Travelport

Creating Installer

Tutorial for creating installer for Smartpoint Plugin

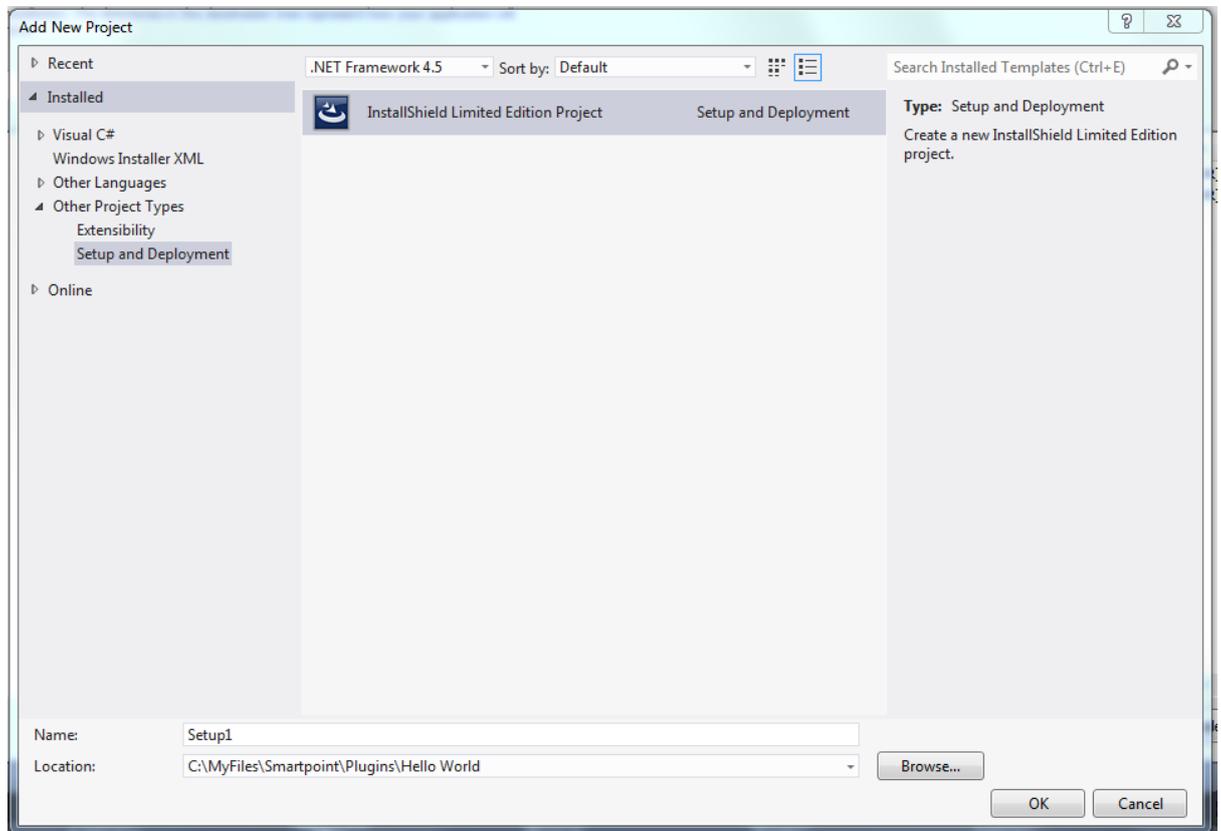
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4/21/2015

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a. Adding Project

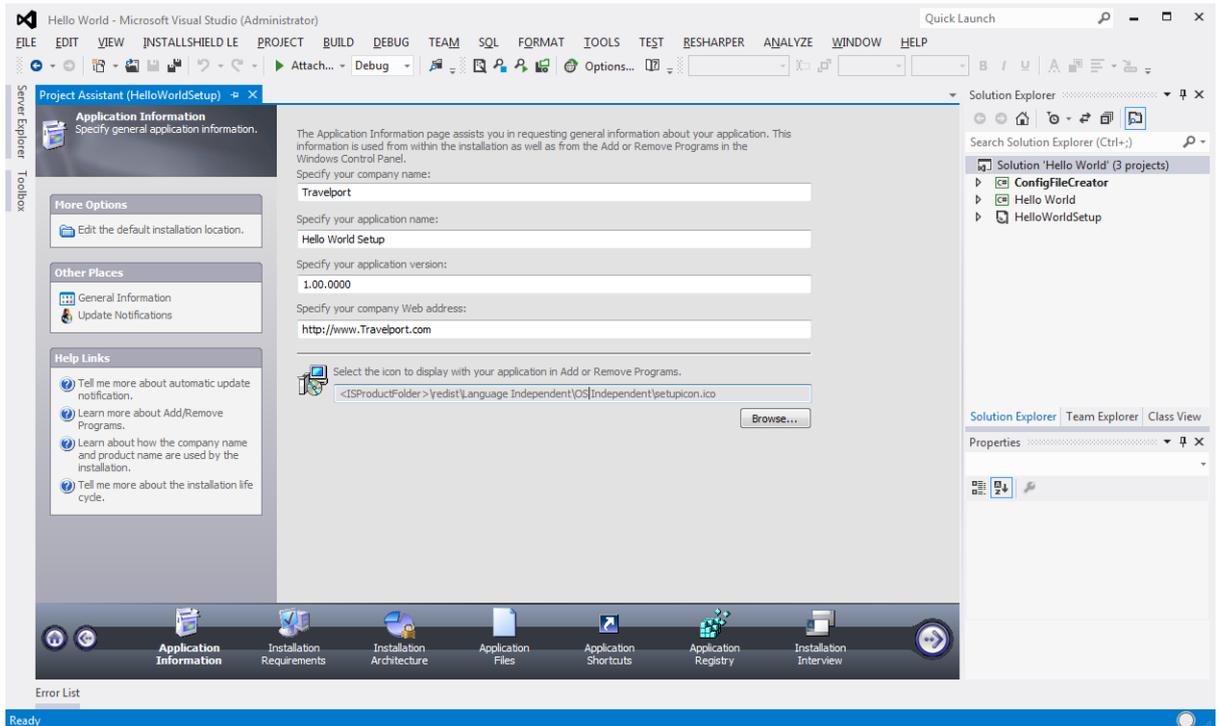
Right click on the solution and click on “Add Project”



Expand “Other Project Types” and select “Setup and Deployment”.

b. Application Information

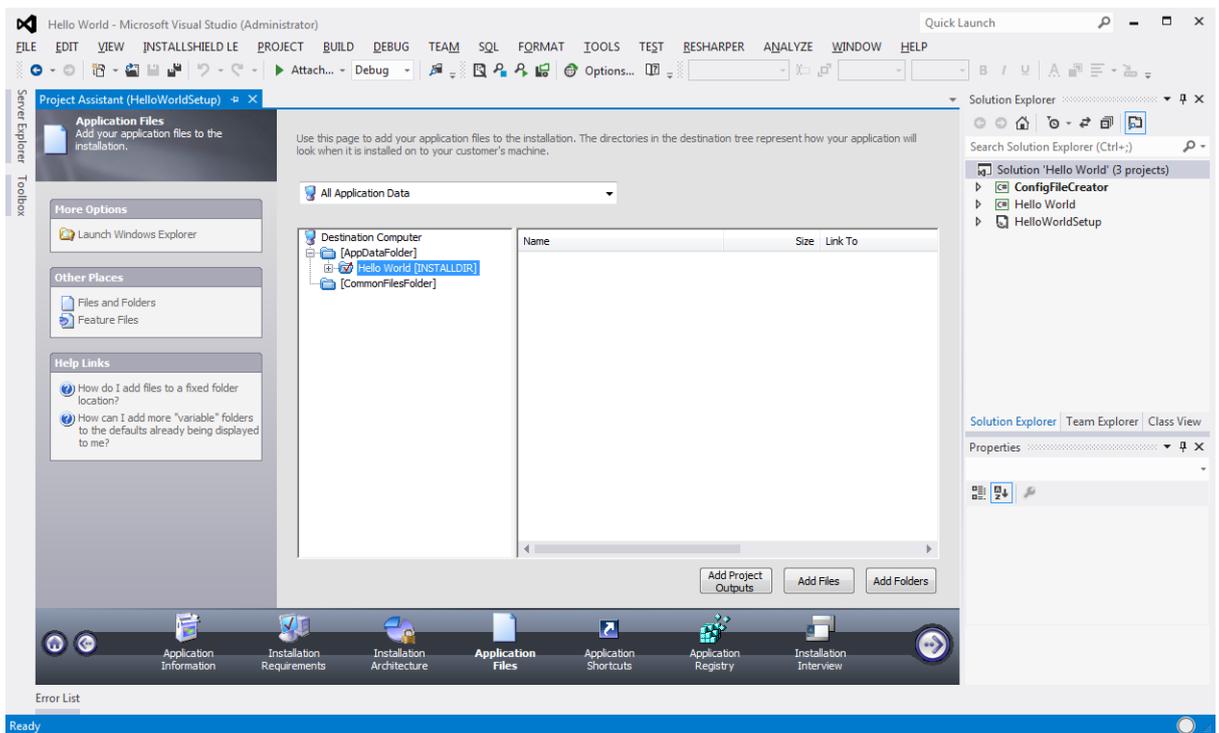
You will be presented with the Wizard below.



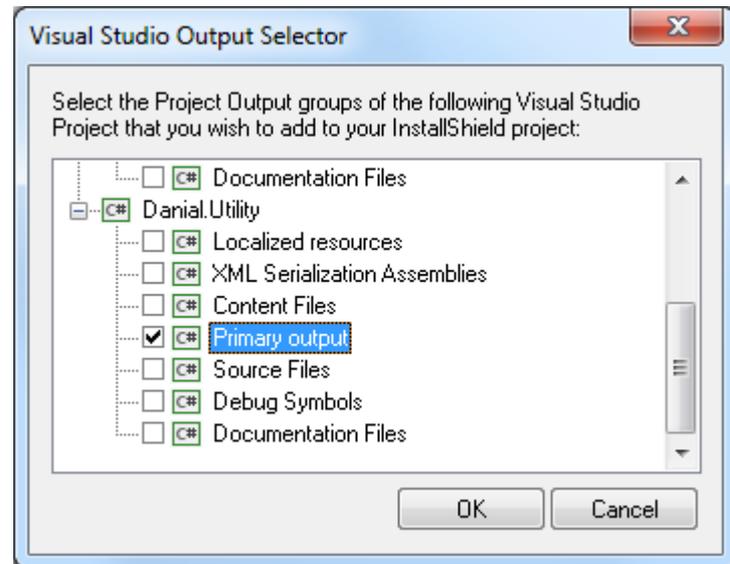
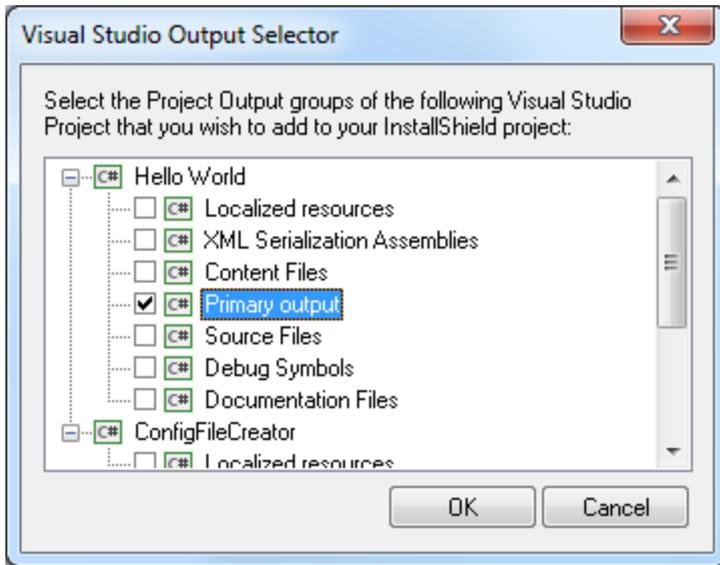
Enter Company, Application Name, Version Number and ULR and click Next.

c. File Output

Click Next three times to go to the File Output screen below



Click on “Add Project Outputs” and check the “Primary output” for both the projects.

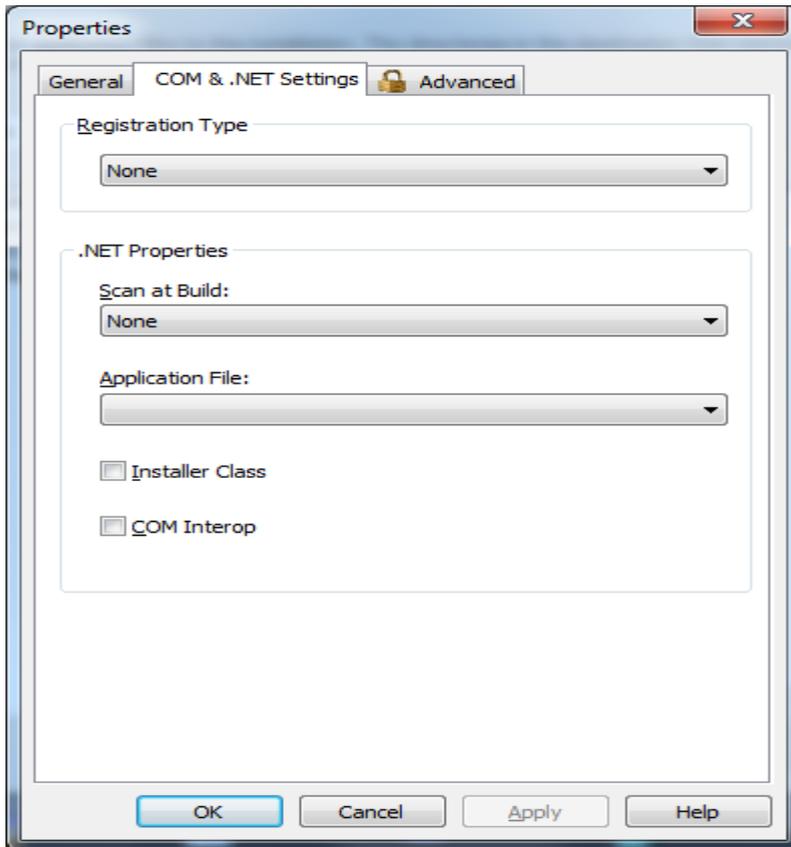


You should have the below with the two output added.

Add any other Dependency you may have by clicking on “Add Files” or “Add Folders” button.

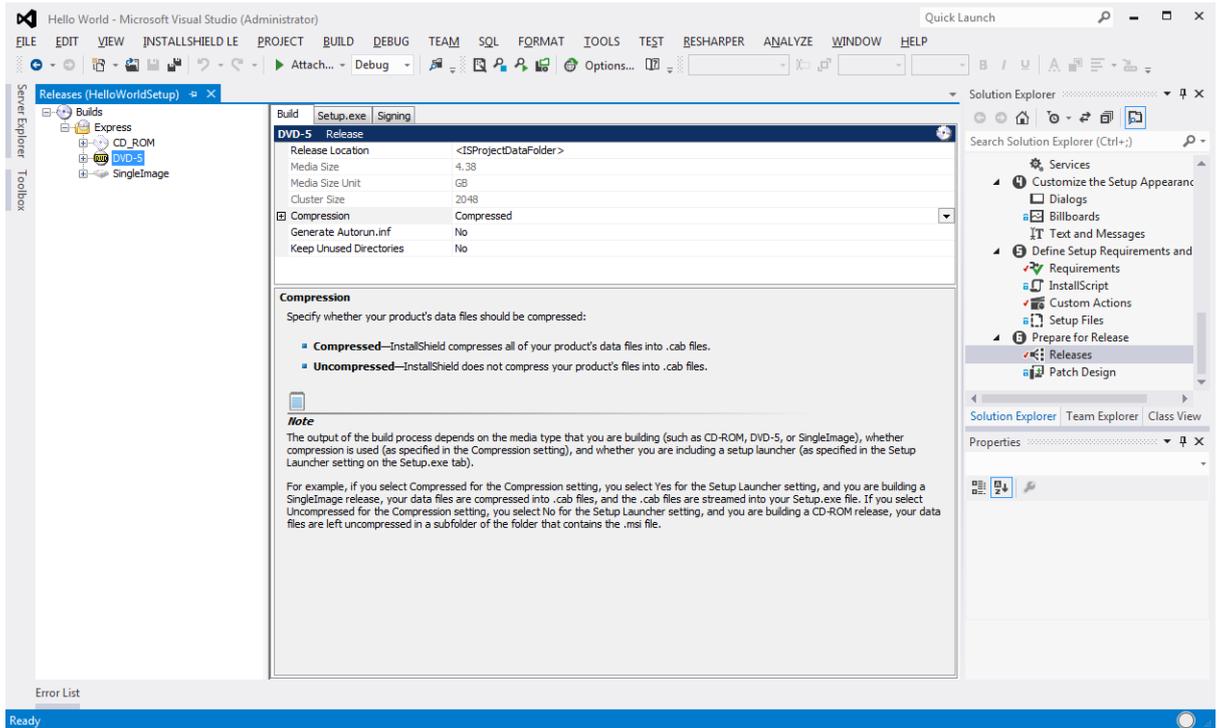
d. Excluding Referenced Assemblies.

Right Click on each of the Primary Outputs and choose “Properties”



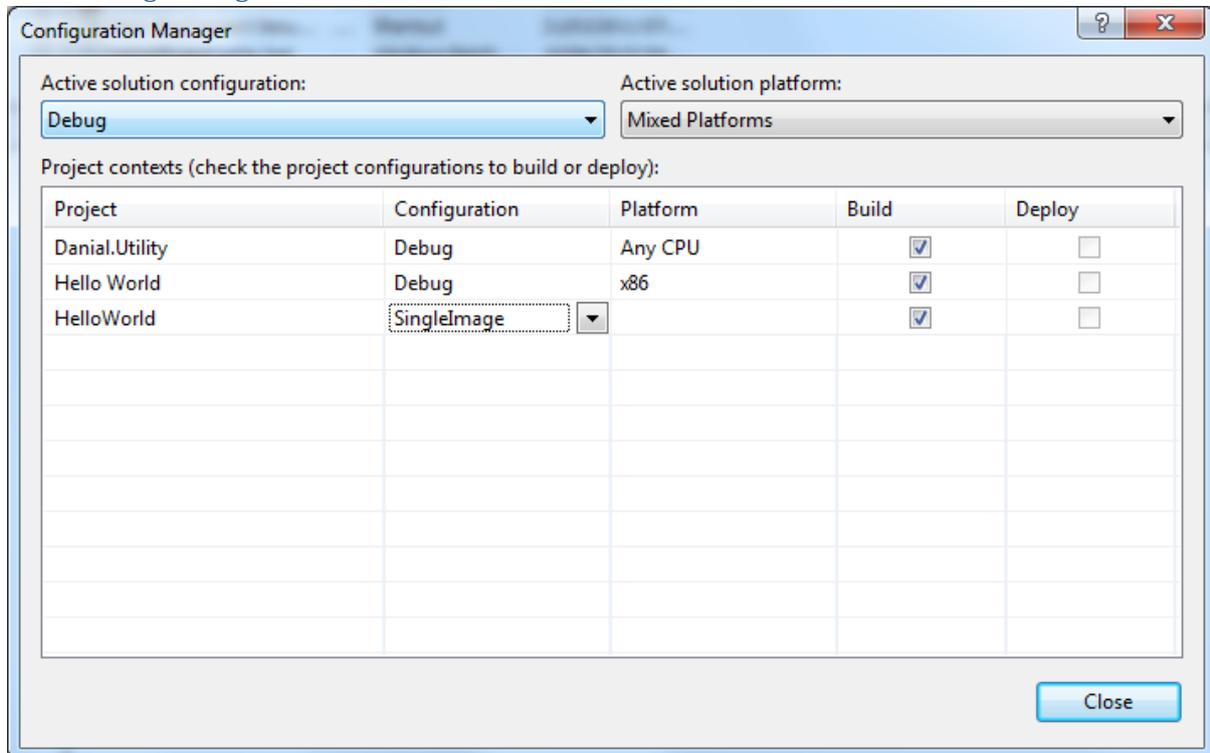
Select “None” from the “Scan at Build” otherwise it will include all referenced assemblies including Smartpoint DLLs which already installed and will create duplicates.

e. Compression

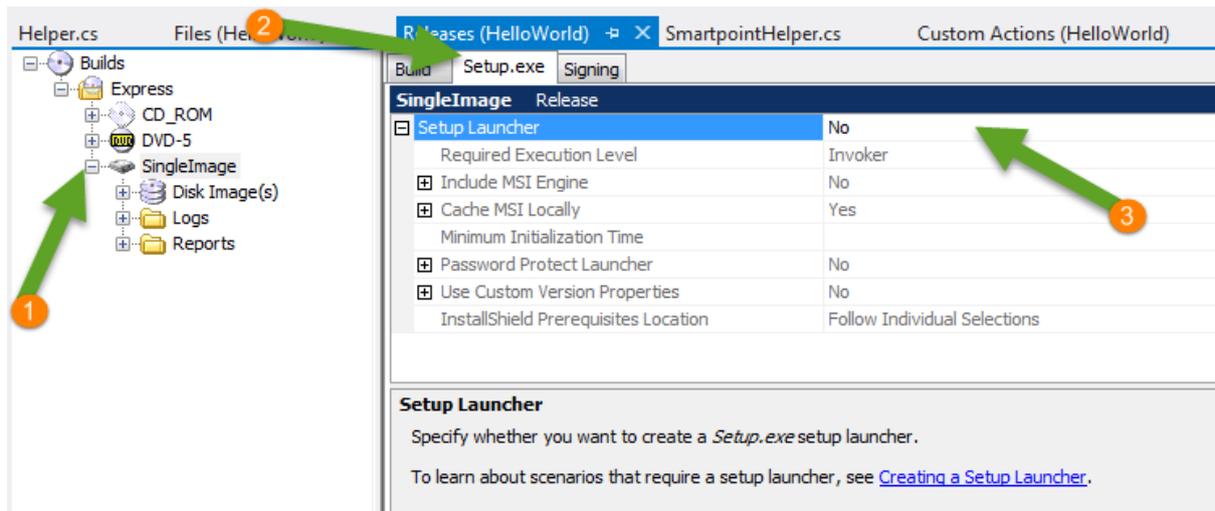


Click on “DVD-5” and make sure “Build” Tab is selected. Change the “Compression” property to “Compressed”. This will bundle all the output in a .CAB file instead of creating a folder structure.

f. Single Image File

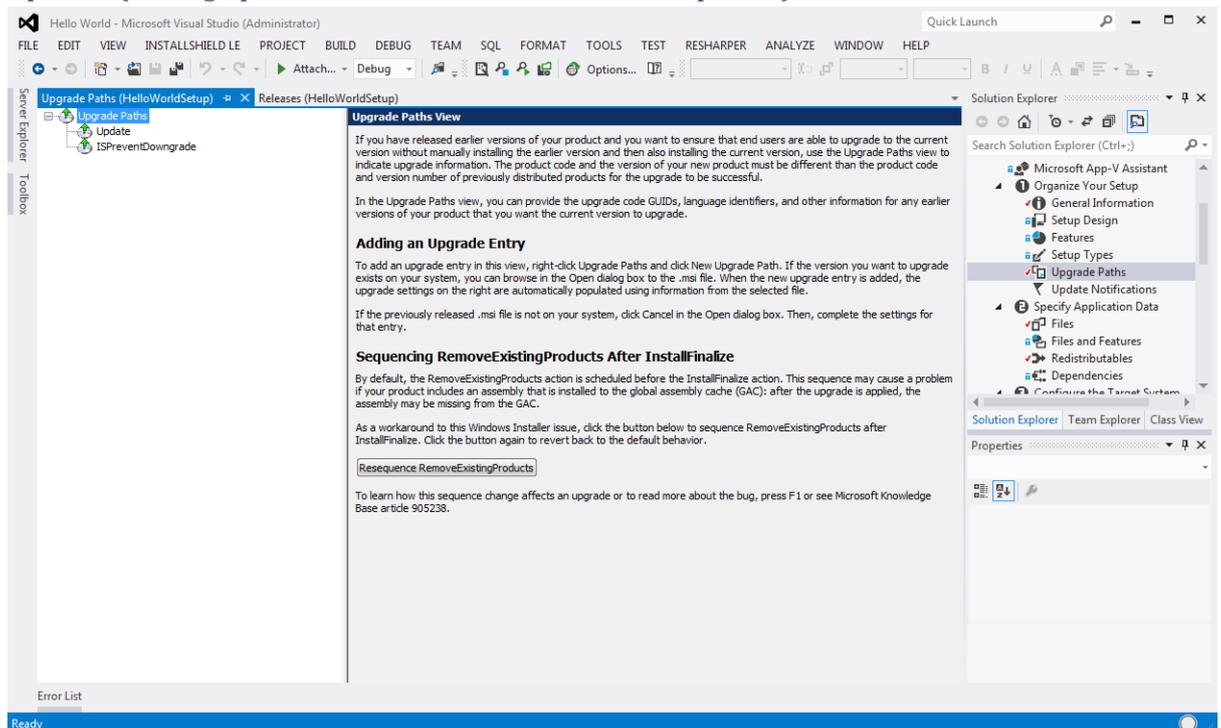


Optionally you can also decide to package all files into one .exe/.msi, you can do this by going to “Configuration Manager” and choosing “SingleImage” from the dropdown.

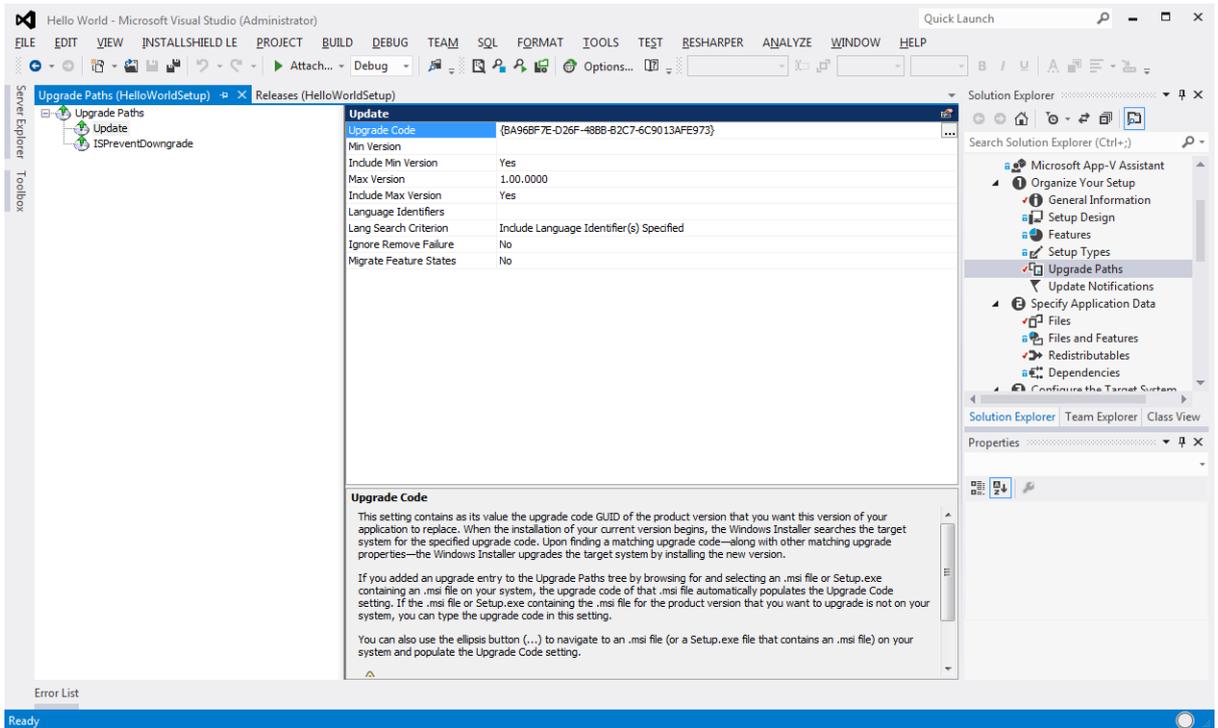


If you choose to go with MSI option, click on “SingleImage” and select “Setup.exe” tab and set the “Setup Launcher” attribute to “No”. This will now produce a .msi file instead of .exe.

g. Updates (Setting up so same installer can be used for Updates)

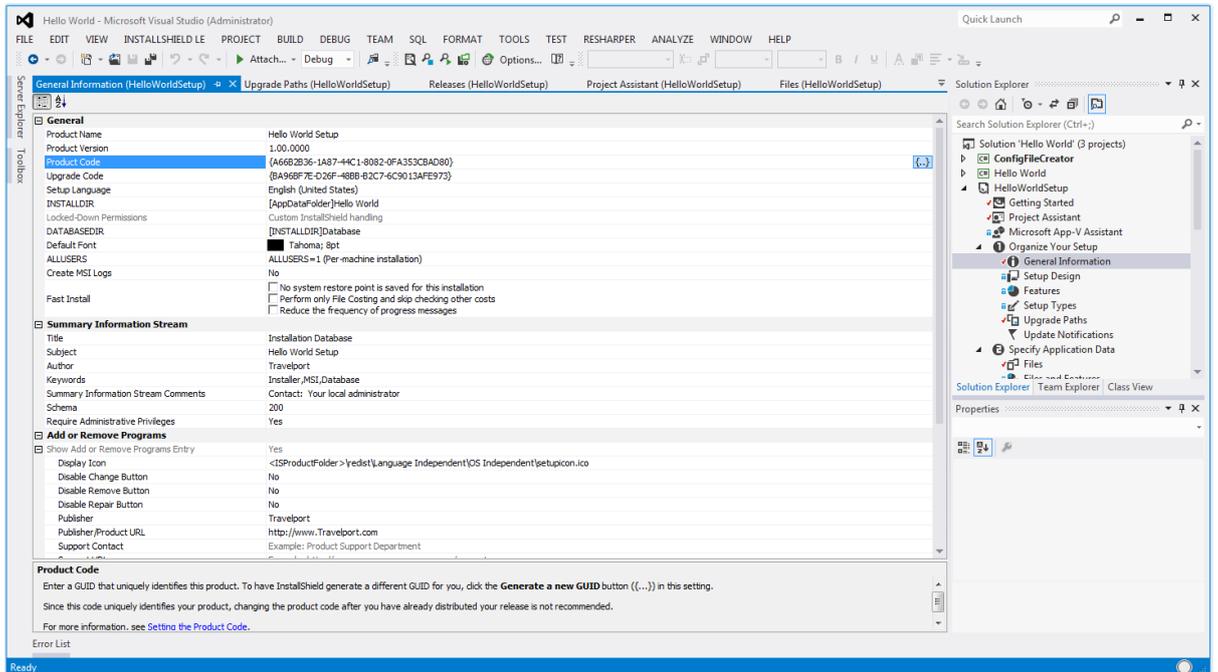


Right Click on the “Upgrade Paths” from the left hand Tree View and click “Cancel” button.
Rename the node to “Update”

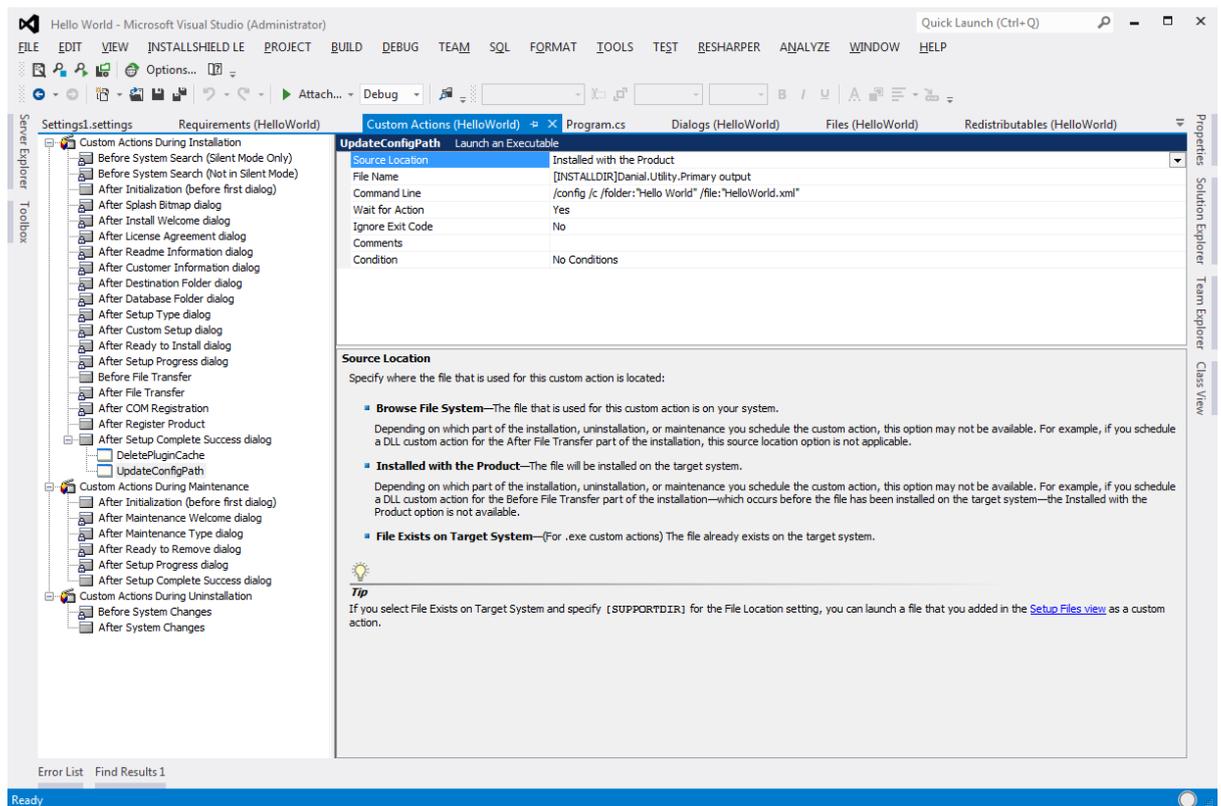


No changes need to be made, everything can be left as default.

Now whenever a new updated is needed, click on the ellipses next to the "Product Code" which will generate a new GUID.



h. Installation of the Smartpoint Config File



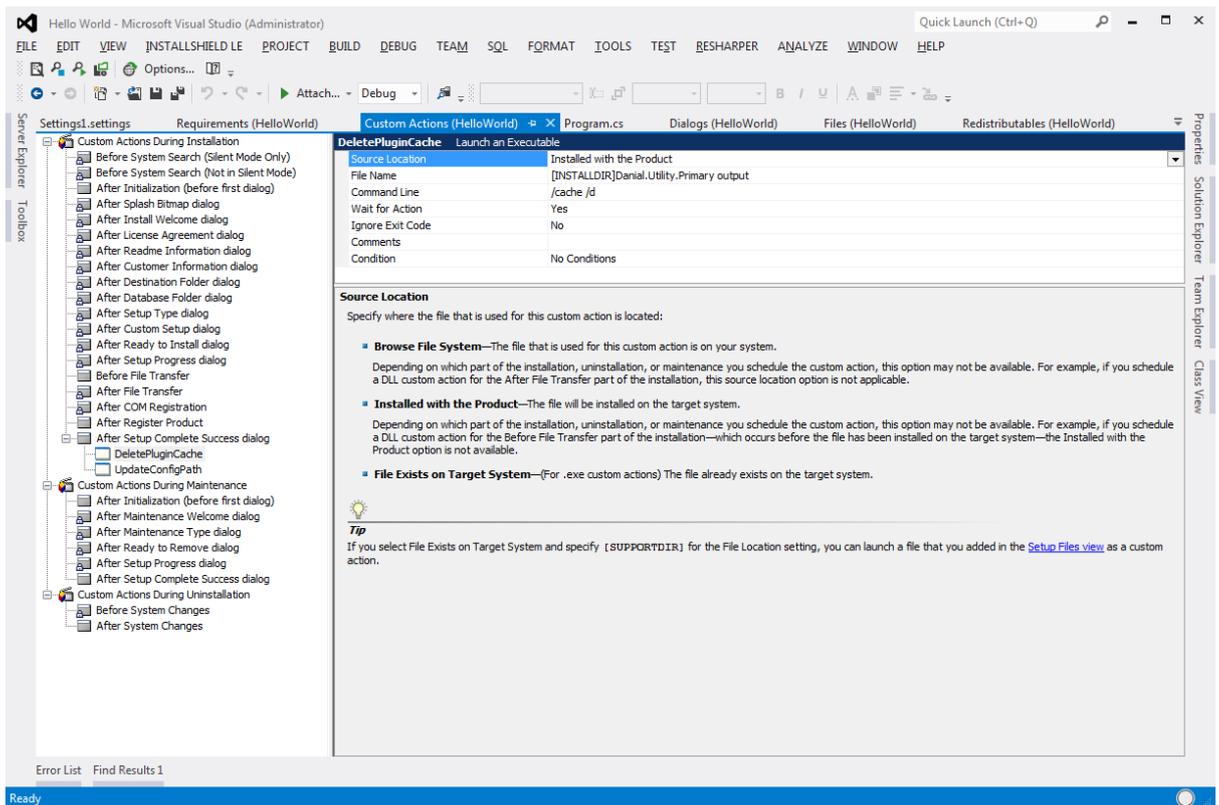
Right Click on “After Register Product”

- Select “Installed with the Product” from the “Source Location” dropdown
- Click on the “File Name” and double click on the folder names (AppDataFolder-> Hello World) until you navigate to “Danial.Utility.Primary output”
- Pass: /config /c /folder:"Hello World" /file:"HelloWorld.xml"
- This will create the config in the locaton: %appdata%Hello World/HelloWorld.xml

i. Deleting Plugin Cache

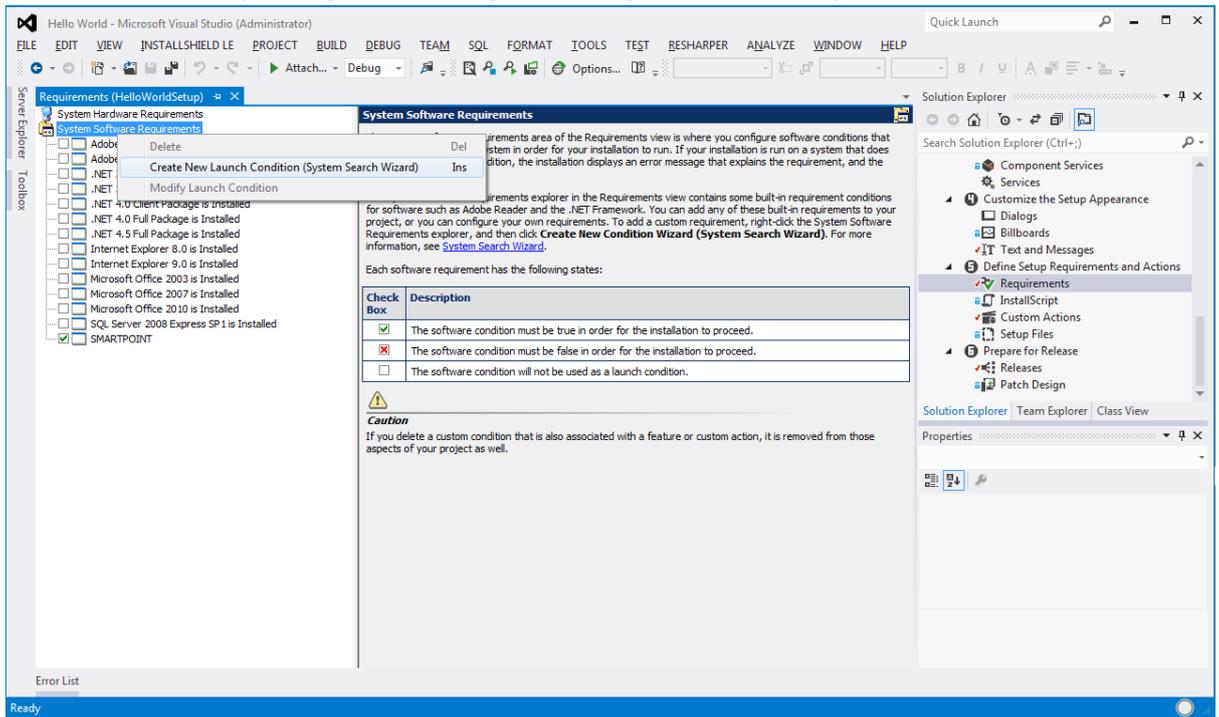
Smartpoint caches the list of Plugin so it does not have to go through the process of loading all available plugin. If this plugin cache is not deleted any new Plugin will not be loaded. This cache can be deleted manually by typing #DELETEPLUGINCACHE or deleting the cache file. We will use custom action to delete the cache file.

It is important that Smartpoint is not running when the installation is in progress. Otherwise the cache file may be re-created by Smartpoint.



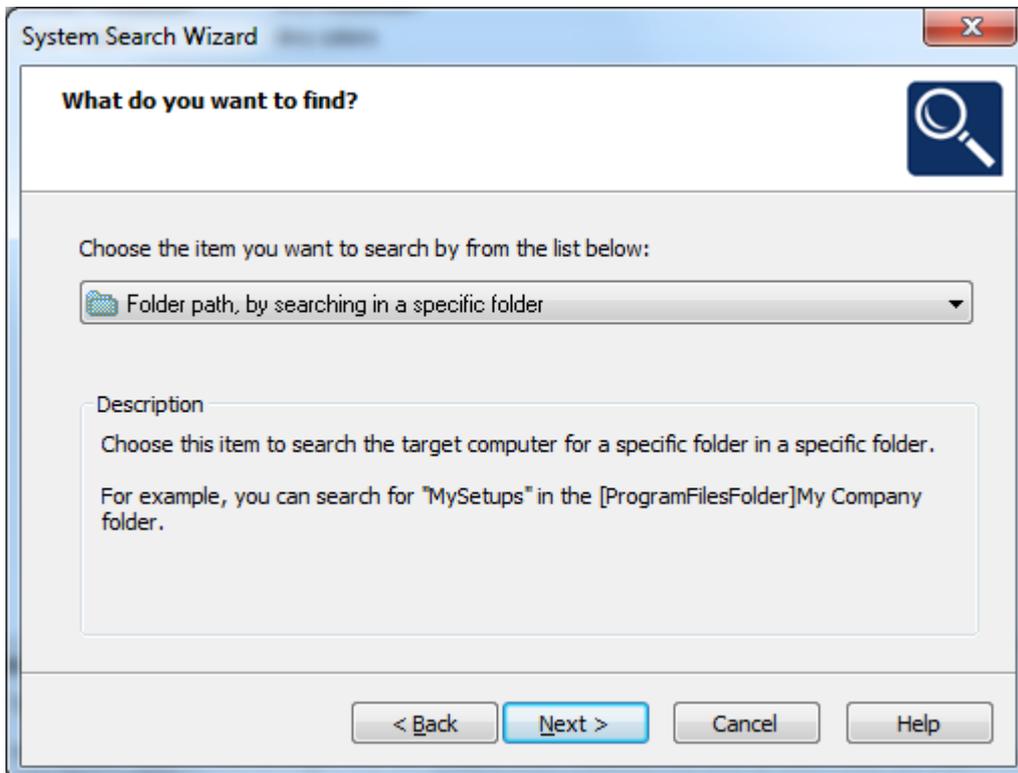
- Select “Installed with the Product” from the “Source Location” dropdown
- Click on the “File Name” and double click on the folder names (AppDataFolder-> Hello World) until you navigate to “Danial.Utility.Primary output”
- Pass: /cache /d as the “Command Line” arguments

j. Launch Condition (Making sure Travelport Smartpoint is installed)



Right Click on the “System Software Requirements” and choose “Create New Launch Condition”.

Select Next to bring up the Dialog below.



Choose “Folder path, by searching in a specific folder” and click Next

The screenshot shows the 'System Search Wizard' dialog box. The title bar reads 'System Search Wizard'. The main heading is 'How do you want to look for it?'. There is a magnifying glass icon in the top right corner. Below the heading, there are three sections: 1. 'Folder Name:' with a text box containing 'Smartpoint'. 2. 'Look In:' with two radio buttons: 'A full path' (selected) and 'A path found in a previous search'. Below the first radio button is a text box containing '[ProgramFilesFolder]Travelport' and a 'Browse...' button. Below the second radio button is an empty dropdown menu. 3. 'Number of subfolder levels to search:' with a text box containing '0'. At the bottom, there are four buttons: '< Back', 'Next >', 'Cancel', and 'Help'.

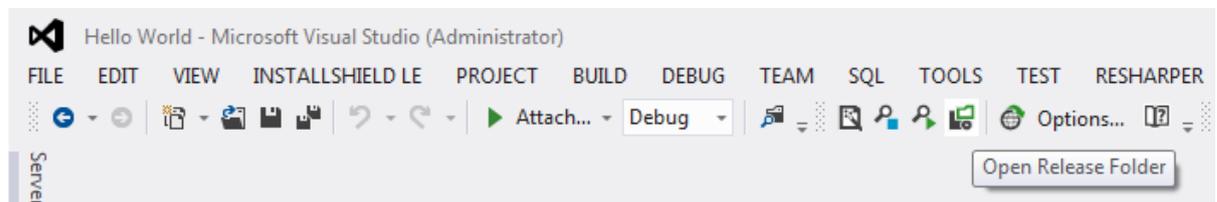
Type "Smartpoint" in the "Folder Name" textbox and choose "[ProgramFilesFolder]Travelport as the Path.

The screenshot shows the 'System Search Wizard' dialog box. The title bar reads 'System Search Wizard'. The main heading is 'What do you want to do with the value?'. There is a magnifying glass icon in the top right corner. Below the heading, there are three sections: 1. A paragraph: 'Your installation will be allowed to proceed if the search you created is:'. 2. Two radio buttons: 'Found' (selected) and 'Not Found'. 3. A paragraph: 'Enter the text you wish to display to the user, when the installation is halted because the above condition is not met:'. Below this is a text box containing 'Travelport Smartpoint is not installed on your PC. Please install Smartpoint first.'. At the bottom, there are four buttons: '< Back', 'Finish', 'Cancel', and 'Help'.

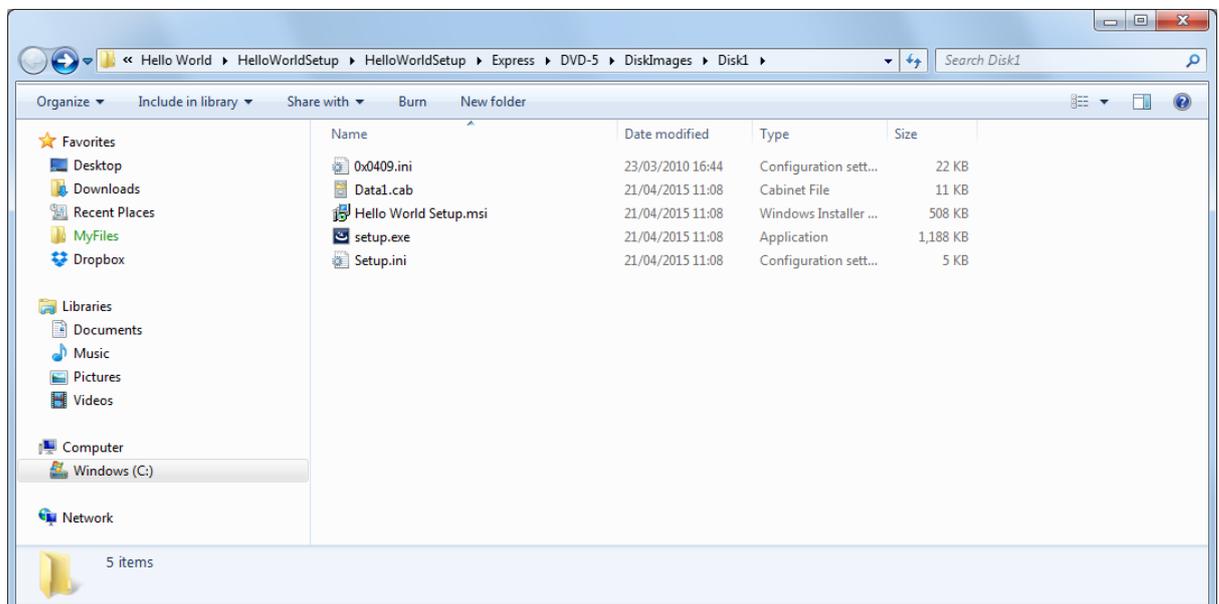
Select "Found" radio button and type in an appropriate error message and click Finish. In this case we will halt the Setup as the user does not have Travelport Smartpoint installed.

k. Completion

Now build the solution and click on the setup project and choose “Open Release Folder” button from the toolbar.



You should have the output as below. Make sure data1.cab only contains the two files (or more if you added other) and does not contain all referenced assemblies starting with “Travelport.” Or “Smartpoint.”



The setup is now complete and can be tested by clicking “setup.exe” or the .msi file.

APPENDIX

a. Code for Program.cs

```
namespace Danial.Utility
{
    class Program
    {
        static void Main(string[] args)
        {
            ParseArgs(args);
        }

        private static void ParseArgs(string[] args)
        {
            switch (args[0].ToLower())
            {
                case "/config":
                    ExecuteConfig(args);
                    break;

                case "/sp":
                    ExecuteSmartPoint(args);
                    break;

                case "/cache":
                    ExecuteCache(args);
                    break;
            }
        }

        private static void ExecuteCache(string[] args)
        {
            SmartpointHelper helper = new SmartpointHelper();
            helper.DeletePluginCache();
        }

        private static void ExecuteConfig(string[] args)
        {
            ConfigHelper helper = new ConfigHelper();

            if (args[1].ToLower() == "/c")
            {
                string folderName = GetValue("folder", args);
                string fileName = GetValue("file", args);

                helper.CreateConfigFile(folderName, fileName);
            }
            else if (args[1].ToLower() == "/del")
            {
                string fileName = GetValue("file", args);

                helper.DeleteConfigFile(fileName);
            }
        }

        private static string GetValue(string key, string[] args)
        {
            string value = string.Empty;

            foreach (string s in args)
            {
                if (s.ToLower().Contains("/") + key)
                {
                    value = s.Substring(s.IndexOf(":") + 1);
                    break;
                }
            }
            return value;
        }
    }
}
```

b. Code for SmartpointHelper.cs

```
using System;
using System.Collections.Generic;
using System.Diagnostics;
using System.IO;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using Microsoft.Win32;

namespace Danial.Utility
{
    public class SmartpointHelper
    {
        public bool DeletePluginCache()
        {
            bool deleted = false;

            string appDataFolder =
Environment.GetFolderPath(Environment.SpecialFolder.ApplicationData);
            string fullPath = string.Format("{0}\\Travelport\\Smartpoint\\CachedPlugins.xml",
appDataFolder);

            try
            {
                if (File.Exists(fullPath))
                {
                    File.Delete(fullPath);
                    deleted = true;
                }
            }
            catch (Exception e)
            {
            }

            return deleted;
        }
    }
}
```

c. Code for ConfigHelper.cs

```
using System;
using System.Collections.Generic;
using System.IO;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace Danial.Utility
{
    public class ConfigHelper
    {
        public void CreateConfigFile(string folderName, string fileName)
        {
            string appDataFolder =
Environment.GetFolderPath(Environment.SpecialFolder.ApplicationData);
            string folderPath = string.Format("{0}\\Travelport\\Smartpoint\\PluginLocations",
appDataFolder);

            string content = string.Format(ConstructXML(), appDataFolder + "\\ " + folderName);

            using (StreamWriter sw = new StreamWriter(folderPath + "\\ " + fileName))
            {
                sw.WriteLine(content);
            }
        }

        public void DeleteConfigFile(string fileName)
        {
            string appDataFolder =
Environment.GetFolderPath(Environment.SpecialFolder.ApplicationData);
            string folderPath = string.Format("{0}\\Travelport\\Smartpoint\\PluginLocations\\{1}",
appDataFolder, fileName);

            if (File.Exists(folderPath))
                File.Delete(folderPath);
        }

        private string ConstructXML()
        {
            StringBuilder sbXML = new StringBuilder();

            sbXML.AppendLine("<?xml version=\"1.0\" encoding=\"utf-8\" ?>");
            sbXML.AppendLine("<root>");
            sbXML.AppendLine("<folder relative=\"false\">{0}</folder>");
            sbXML.AppendLine("</root>");

            return sbXML.ToString();
        }
    }
}
```